

Lesson Structure

The sequence of lessons across Art and Design follows the same structure:

| Art and Design sequence structure | |
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| Phase 1 – Research and Experiment | <ul style="list-style-type: none"> • Artist, book, cultural or historical hook to inspire creative thinking • Prior art learning revisited with reference to underpinning new learning • Factfile studied or created • Art outcome for the unit shared with the children • Knowledge Organiser shared |
| Phase 2 – Plan and Create | <ul style="list-style-type: none"> • Medium term planning to inform lessons • New art skills taught by modelling than hands-on exploration • Vocabulary explicitly taught through Knowledge Organiser • Plan and create • Sketch books to record the learning journey • St Mary’s Quality First Teaching |
| Phase 3 – Reflect | <ul style="list-style-type: none"> • Revise and review new skills • Reflect on the artwork • Reflect on how the artist, book, cultural or historical link has influenced their work • Share completed work (display, exhibition) • Children know more and remember more |

Each lesson, within the sequence, follows the structure so prior knowledge is constantly revisited and transferred to long term memory.

| Art and Design lesson structure | |
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| Phase 1 - Revise | <ul style="list-style-type: none"> • Lesson recap about artist or skills from prior lessons • Revisit Knowledge Organiser • Vocabulary (some will be tier 3 – subject specific words) • Knowledge Organiser shared |
| Phase 2 – New learning | <ul style="list-style-type: none"> • St Mary’s Quality First Teaching • New knowledge taught • New skills taught • Knowledge Organiser to be used as a point of reference |
| Phase 3 – Review | <ul style="list-style-type: none"> • Revise and review – knowledge, skills and vocabulary • Reflect on how the final outcome was inspired by the lesson hook • Formative assessment directly linked to progress towards final outcome |